Event Name: _____ Event Code: _____
(This number was given to the organizer when the event was scheduled.)

Adventure Title: CORE1-11 Drawing a Blank Session Number: ____
(For administrative use only.)

Date of Play: ☐☐/☐☐/☐☐ (Month Day Year) Start Time: ☐☐:☐☐ (Hour Minute)

Give hour in military time standard (p.m. hours = hour +12). Don't record the exact minute the adventure played. Instead list the closest 30-minute interval the game was scheduled to start at (30 or 00).

A legal RPGA table has no less than four players, and no more than six players.

	Player Name	RPGA Number (must be at least 9 digits)
1		
2		
3		
4		
5		
6		

RPGA SESSION TRACKING

DUNGEON MASTER

DM Name: _____

Complete the following information based on the entire group's play:

Adventure Questions
(see questions in the adventure)

1. ⓐ ⓑ ⓒ ⓓ
2. ⓐ ⓑ ⓒ ⓓ
3. ⓐ ⓑ ⓒ ⓓ
4. ⓐ ⓑ ⓒ ⓓ ⓔ

RPGA is a trademark of Wizards of the Coast LLC. © 2009 Wizards of the Coast, LLC.

Event Name: _____ Event Code: _____
(This number was given to the organizer when the event was scheduled.)

Adventure Title: CORE1-11 Drawing a Blank Session Number: ____
(For administrative use only.)

Date of Play: ☐☐/☐☐/☐☐ (Month Day Year) Start Time: ☐☐:☐☐ (Hour Minute)

Give hour in military time standard (p.m. hours = hour +12). Don't record the exact minute the adventure played. Instead list the closest 30-minute interval the game was scheduled to start at (30 or 00).

A legal RPGA table has no less than four players, and no more than six players.

	Player Name	RPGA Number (must be at least 9 digits)
1		
2		
3		
4		
5		
6		

RPGA SESSION TRACKING

DUNGEON MASTER

DM Name: _____

Complete the following information based on the entire group's play:

Adventure Questions
(see questions in the adventure)

1. ⓐ ⓑ ⓒ ⓓ
2. ⓐ ⓑ ⓒ ⓓ
3. ⓐ ⓑ ⓒ ⓓ
4. ⓐ ⓑ ⓒ ⓓ ⓔ

RPGA is a trademark of Wizards of the Coast LLC. © 2009 Wizards of the Coast, LLC.